

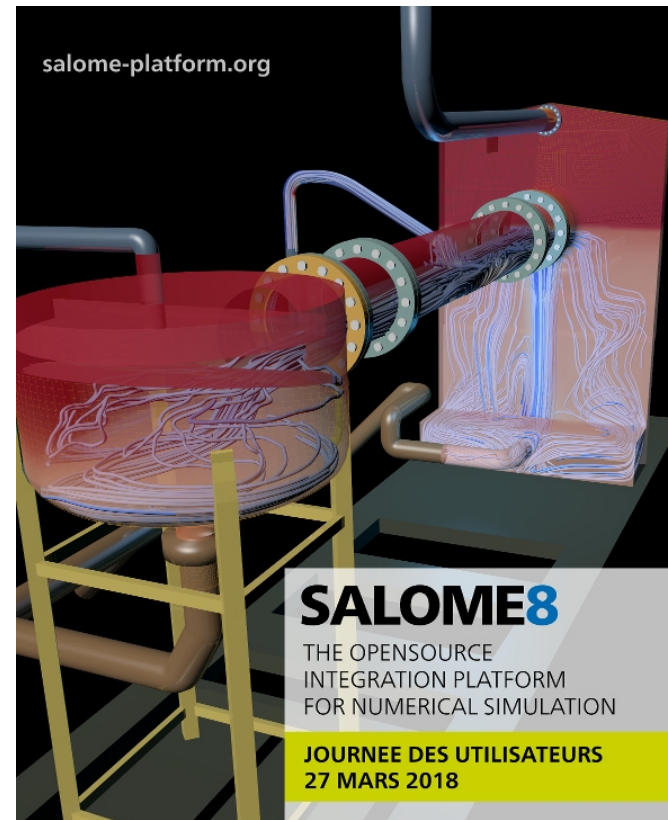


# JOURNEE DES UTILISATEURS DE SALOME

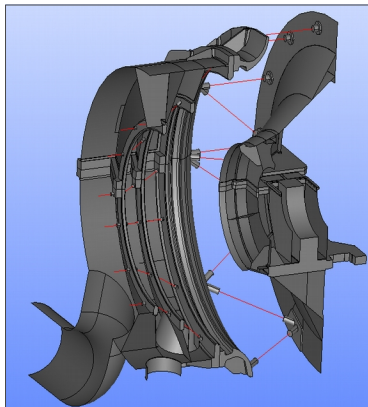
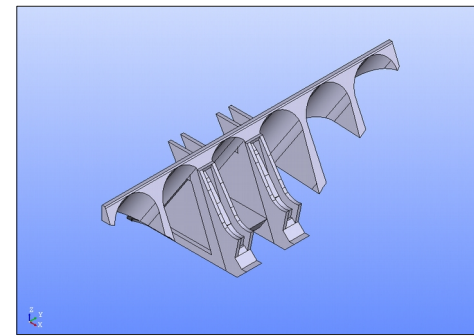
## SALOME USERS DAY

Thibaut AUTRUSSON (EDF/R&D)  
Aymeric CANTON (CEA/DEN)

27 Mars 2018

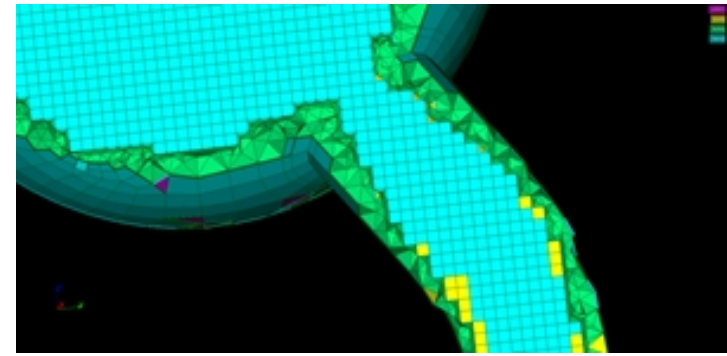


# SHAPER



- GEOM will be removed progressively (2 years).
- The pace is still to be confirmed

# SMESH

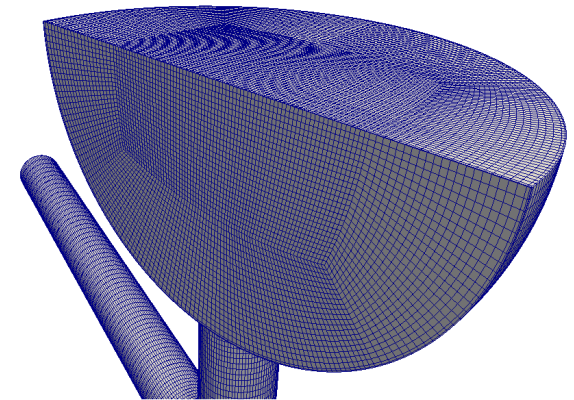


## ■ Performances

- To be improved again □ manipulate large mesh on a standard workstation
- Getting closer to Paraview performance
- Available in SALOME 9.2

## ■ Architecture

- Removal of the CORBA layer
- Cleaning the C++ API
- Improving interaction between SHAPER and SMESH
- Work shall start in 2019



# PASSAGE PYTHON 3



## ■ Response to a business challenge

□ To still benefit from an operational and a state of the art framework

- Switch to Python 3 to ensure lifetime, reliability and compliance
- Ease the Windows version production (to be in line with python and C++ versions for Visual Studio)

## ■ A work already engaged in 2017-2018 :

□ Migration Python2 / Python3 through all the platform and modules : DONE

- SALOME 9.0 non-public version Juil. 2017 : to address Salome-based application developers
- SALOME 9.2 public version : décembre 2018

## ■ 2019 and after: Migration of the rest of the Salome universe :

- Support of end-users to migrate their python scripts
- Support of developers to migrate their Salome-based applications

# TOWARDS A MORE AND MORE FLEXIBLE SALOME AND POLYVALENT MODULES



## ■ Current state :

- SALOME is an all-in-one simulation framework
- But with some abilities :
  - To withdraw a module;
  - To embed business modules.

## ■ Objectives :

- Get a more flexible architecture to easily plug or unplug any module ;
- Get polyvalent modules which can be used inside or outside (stand-alone) of SALOME.

## ■ Target audience :

- To meet finely user needs;
- To attract the user who (thinks he) only needs one module.